



Erasmus+



ROMANIA – ANTI-BULLYING GAME

FRIENDSHIP'S OBSTACLES (ANTI-BULLYING GAME)

1. For this game there should be 4 players and each of them has a pawn. One dice.
2. If the dice shows 6, the player can throw the dice again.
3. If the pawn is on a number that indicates an act of violence, the player will climb down the "violence" stairs (the red one).
4. If the pawn is on a number that indicates a good deed, the player will climb up the "goodness" stairs (the green one).
5. If the pawn is on number 66, the player can get into the friendship house only if he/she throws 6.
6. The players who manage to overcome the obstacles will get to the friendship house and they will receive candies.



